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# Embodied pain - Negotiating the boundaries of possible action

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1	Embodied pain—negotiating the boundaries of possible action		
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23 1. Introduction.

24 Pain is a protective strategy, which emerges from on-going interaction between body 25 and world. Pain is, however, often thought of as a unitary output-an end product 26 experienced as an intrusion upon an often unsuspecting perceiver [56]. We know a lot 27 about how nociception relates to pain, informed by both biological and psychological 28 influences [30,70,98], about how pain intrudes into awareness [5,26,29,34], and how 29 it relates to clinical variables such as suffering and disability [35]. However, despite 30 significant advances, the mechanisms of pain intrusion remain elusive [63]. In this 31 paper we stress a functional view of pain as more than experience; as defensive action 32 operating in the context of uncertain threat.

33

34 Although traditional characterisations of perception as a product of sensory information 35 have been critiqued [19,41,53], including in pain [89,96], there is now a well advanced 36 contemporary view that all perception is embodied and embedded [41,67,79,88]. Here, 37 *embodied* is defined by action, the premise that cognition extends beyond the brain 38 so that an ever-changing body is at the core of how our experiences are shaped; this 39 may be the unconscious workings of our immune system or the collaborative efforts 40 made to avoid movement. *Embedded* refers to the situated interaction between the 41 embodied being and the external environment, in both place (current context) and time 42 (evolutionary context).

43

From this view, all experience is inferential [78], dynamic [22,55], and related to action in the world [2,21,24]. Thus, to describe the experience of pain we must understand it within its evolved, learned, and ultimately threat-defined context [33,101]. Theories of embodied experience are well advanced elsewhere, most notably in cybernetics [4,23,81], evolutionary biology [39,75,82] and consciousness [83,84]. Its provenance can be traced to structural psychology [93], phenomenology [47,53,62], and perception

50 [41,77]. However, embodied domains have avoided pain, considering it either too
51 simple [32] or paradoxically too difficult [6].

52

53 Our embodied view, in many ways complements existing literature [18,27,36,42,97] 54 supporting the growing understanding of pain as an experience inferred from uncertain 55 information [3,17,85,100]. However, it critically looks to extend this work beyond a 56 passive, information processing model that has come to dominate [49]. Here, we 57 emphasise the body, not separate from the brain nor the world, but part of the facility 58 that actively shapes our experience of pain. This perspective defines pain in terms of 59 action: an experience which, as part of a protective strategy, attempts to defend one's 60 self in the presence of inferred threat.

61

We start with a consideration of the core features of embodied pain. Next, we review the few studies that have been attempted on embodied perception and pain. Finally, we discuss how this approach can be applied usefully to pain, exploring both the research and clinical implications of embodied pain.

66

### 67 2. Inferring experience in an uncertain world

68 In proposing a view of pain as embodied and embedded, we draw upon three principles 69 from the broader literature on embodied experience: inference, liminality, and defence. 70 First, all experience is inferred, and inference functions principally to maintain 71 coherence in complex and inherently uncertain environments-inference. Second, all 72 experience is fundamentally defined by the boundaries of possible action—liminality. 73 Third, all experience can be disturbed by bodily threat: pain is an action that functions 74 to reduce threat; promoting defence and maintaining the integrity of coherent 75 behaviour-defence.

76

77 2.1. Inference

We know now that our experiences are inferred [47, 89]: we fill in the gaps [44], selectively attend [1,31], unconsciously prime [10,50], and in essence prioritise efficiency over accuracy [52,94]. Perception results from attempts to accommodate information that has deviated from our predictions [20]. It is only through the actions of our body and our predictions of the consequences of these actions that we are able to disambiguate the world [39]. Thus, the reciprocal relationship between action and prediction continually reshapes our experience of pain.

85

86 Perception as inference can be characterised computationally [103], and has been 87 explored in pain [3,17,61]. Critically, however, the role of the body is often relegated in 88 these more reductionist models, overshadowed by the dominant view of pain as a 89 phenomenon of the brain [99]. In contrast, experience from an embodied perspective 90 is borne out of the hierarchical, sensorimotor interactions we have with the world 91 [40,73,74]. Importantly, this accounts for the changing ability of the individual to act in 92 their environment, as well as what the environment affords. When pain is included 93 within this sensorimotor interaction, it can be considered an action that deliberately 94 alters the way in which we are able to interact with our environment and so in turn, 95 changes what the environment affords.

96

97 2.2. Liminality

Experience can be thought of as a strategy generated from the need to continually adjust our actions when our predictions emerge as inadequate, i.e., a mismatch that does not provide a coherent basis for action [23,51]. The need for homeostatic coherence above all else drives experience [9,25,81]. Pain, along with other bodily experiences (e.g. fatigue, itch, temperature, pressure and disequilibrium) that intrude upon awareness indicate that boundaries have been reached and action must be taken—they are liminal experiences.

105

106 2.3 Defence

107 Much of the active inference we describe occurs outside of awareness. Like a stream 108 following a well-worn channel defined by natural banks that guide and constrain, so 109 felt experience flows largely uninterrupted, embodied by physical constraints and 110 embedded within social constraints. To stray outside of these bounds produces 111 specific alerts that function to modify our actions or alter our predictions. Each physical 112 sense has a specific threat tied to specific defensive actions, which attempt to return 113 the individual to within viable constraints [28].

114

In some circumstances those defensive actions are insufficient and the result is experienced as disturbing, e.g., das unheimliche phenomena in which we experience incoherent perceptions of familiarity; an illusion of relationship, in which objects are uncannily personal [38]. When all defensive actions fail there emerge whole system delusional experiences, including repression, de-realization, and—as the final defence—dissociation [12,13,58].

121

122 3. Embodied pain motivating action

First we review research on how pain influences non-pain perceptual judgement, and the obverse- *inference*. Second, we consider studies of action constrained when it meets the boundaries imposed by the body in pain, studied as illusions that alter the experience of pain- *liminal*. Third, we consider examples of whole body disturbances for their accounting of pain, studied as specific experiences of pain related dissociation, or global experiences of delusion, in a final defence by departure*defence*.

130

131 There is a small body of experimental work on how the experience of pain can alter 132 non-pain perception. For example, we have shown that pain affects judgements of 133 distance when the object-distance being judged is threat-related [91], an observation

134 previously made in patients with clinical pain [102]. Similarly, pain can affect 135 judgements of the weight of external objects [90], and the weight, size, and shape of 136 one's own body [67,69]. Clinically, reports of pain, temperature, stiffness, and 137 imbalance are hard to disentangle, so often appear together [68], and have yet to be 138 experimentally separated. Without such finesse, attempts to capture embodied 139 experience rightly faces scrutiny and challenge [37]: although studies have replicated 140 the effects of higher order cognition and mood on pain [11,92]. There are also studies 141 of counter-stimulation offered in competition to pain as distraction [59]. Evidence from 142 direct experimental studies conducted shows pain to be dynamic, flexible, and 143 connected; a reflection of inference in an uncertain world.

144

145 Illusionary experience goes beyond altered sensory judgements. 'Illusionary' is 146 normally judged as impossible or improbable perception based on a common 147 agreement on the world; for example, if I perceive a limb that every external observer 148 knows me to have lost. Painful missing body parts are a common experience for 149 amputees [72], although they are rarely reported in isolation from temperature, 150 pressure, weight, size and itch phenomena. Visual counter-stimulation using mirrors 151 or virtual reality can alter aspects of size, position, and ownership, but also pain 152 [15,60,76]. Some illusions may be harder to identify than others. For example, patients 153 with osteoarthritis demonstrate an altered sensorimotor relationship with the affected 154 limb in addition to the experience of pain [43,87,88]. Evidence from studies of 155 illusionary physical experience can be seen usefully as examples of pain operating as 156 a liminal phenomenon, unstable and malleable.

157

Embodied pain involves an elision between perception and action, such that pain without action should be considered unusual, abnormal, or extreme. From this perspective, chronic pain involves persistent action that attempts to reduce threat over time. Inescapable pain, where action is inadequate, may be a signal feature of severe

162 distress eg., total pain, or locked in syndrome) [7]. At risk in inescapable pain is the 163 coherence of all behaviour. There are studies of altered bodily coherence in individuals 164 with CRPS I [67] and observations of dissociation from ownership of a limb [57]. But 165 there are few experimental studies of what can be considered a final defence by 166 departure, in repression, de-realization, or dissociation. In anthropology there are 167 gualitative accounts of specific rites of passage [65], and in social psychology of 168 deviant social practice [8]. In the history of medicine we find rich description of 169 inescapable surgical pain without anaesthesia [14] and in contemporary medicine 170 there are similar accounts, such as in emergency care, or burns care [66]. There is no 171 meta-synthesis of this literature, however, accounts of inescapable pain-of pain 172 denied action—all feature what we call a final defence in a dissociative departure from 173 our body. Although these departures are well studied in clinical neurology, and so have 174 a structure [54] they have not been studied in pain. Evidence from studies of final 175 defence show that only in extreme circumstances does perception cleave from action.

176

177 4. Discussion

Pain as embodied and embedded—inferred, liminal, and functioning for defence—has far reaching research and clinical implications (Fig. 1.). Our focus should shift from pain as a passive, sensory experience to pain as a dynamic, motor experience. Pain is always about action [96].

182

For research, our focus should be on the critical gaps. First, there is a need to explore the changing interactions between experience of the body and associated action (conscious and non-conscious). Studies of proprioception [45], peri-personal space [79], and bodily size [68] have offered the best entry points, but a programme of research into other liminal bodily experiences, such as itch, fatigue, disequilibrium, and respiration are also needed.

189



- 190
- 191 Fig. 1. *Embodied Pain:* proposed research and clinical agendas.
- 192

The clinical study of treatments aimed at altering experience should consider actions associated with threat. In part, this approach is concerned with gaining detailed accounts of real-life interactions. In acute pain, there are unexplored opportunities in going beyond simple distraction, making use of the inherent uncertainty associated with our bodily experiences; recognising that we act continually to reduce uncertainty. This line of work is already being pursued with the use of bodily illusions [45,71,76]. In chronic pain, interesting are e-health and m-health innovations that now allow for 200 moment-by-moment measurement of functional, physiological and experiential 201 parameters in the real word. Clinically, treatments framed within a motivational context 202 of how pain interferes with purposeful goal-orientated behaviour (e.g. completing a 203 work task) may be improved by studying how threat to bodily coherence is managed 204 [16,80]. In particular, accounting for how action and prediction influence individually 205 defined boundaries. We are beginning to think of therapy as the attempt to redefine a 206 stable coherence of one's identity in line with the context of a persistent urge for 207 defence [66].

208

209 5. Conclusion

We propose that pain is inescapably embodied and embedded; an action that reflects the uncertainty of body and world. '*Embodied pain*' provides a theoretical platform from which novel investigations can aim to understand coherent action in complex, goalrich environments.

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